

BOARD OF PUBLIC WORKS AND SAFETY

Regular Meeting

March 14, 2017

The regular meeting of the Board of Public Works and Safety of the City of Shelbyville, Indiana, was held in the Council Chambers of City Hall on Tuesday, March 14, 2017, at 8:29 A.M. All members were present, and Mayor DeBaun presided.

Mr. Williams moved to approve the minutes of the previous meeting held on March 7, 2017, and Mr. Finkel seconded. The motion was carried on a 3-0 voice vote.

Mr. Finkel moved to approve the claims as presented, and Mr. Williams seconded. The motion was carried on a 3-0 voice vote.

There was no old business.

Under new business, Fire Chief Tony Logan requested permission to hire two Firefighter/EMT's, Greg Holder and Cody Kuhn. He said both have passed testing, and he would like to bring them in on March 20. He said these two are replacements, not new hires. Mr. Finkel moved to approve the request, and Mr. Williams seconded. The motion was carried on a 3-0 voice vote.

City Engineer Matt House said he had a memo to transfer roads between the City and the County. He said it has to do with who maintains the roads, and the memo is sent to INDOT, so each governmental entity gets proper credit for the miles maintained. He's going to work on the memo this week, so he'll have something that will update our own roads in new neighborhoods. Mr. Finkel said he has reviewed it, he thinks it is an excellent idea, and it typifies the great relationship we have with units of government in order to be able to accomplish these things for the public good. Mr. Finkel moved to approve, and Mr. Williams seconded. The motion was carried on a 3-0 voice vote.

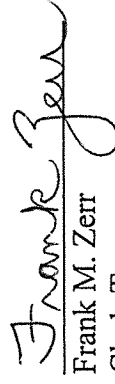
Mr. Finkel said there will be a Board meeting change of dates later this month. Instead of meeting on Tuesday, March 28, the Board will meet on Friday, March 31, at 8:30 A.M., with the prelim meeting being held at 8:00 A.M.

There being no further business, Mr. Williams moved to adjourn.



Thomas D. DeBaun
Mayor

ATTEST:



Frank M. Zerr
Clerk-Treasurer